

AN INDEX OF METALS

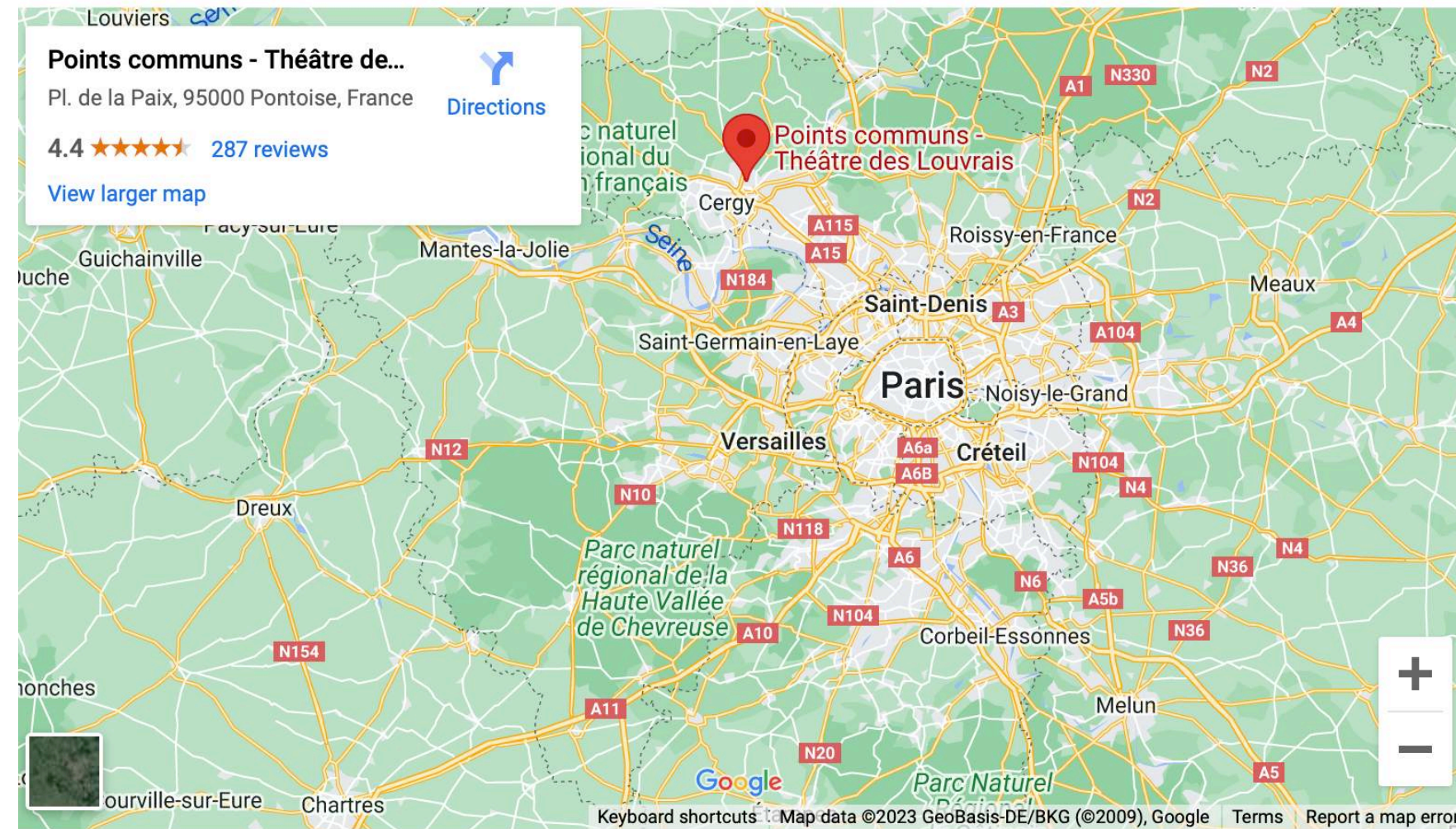
Per Soprano, Ensemble, Video ed Elettronica

2003

Partitura full score:



Prima Esecuzione
3/10/2003
Théâtre des Louvrais (Pontoise)
Commissione Foundation Royaumont - ICTUS Ensemble

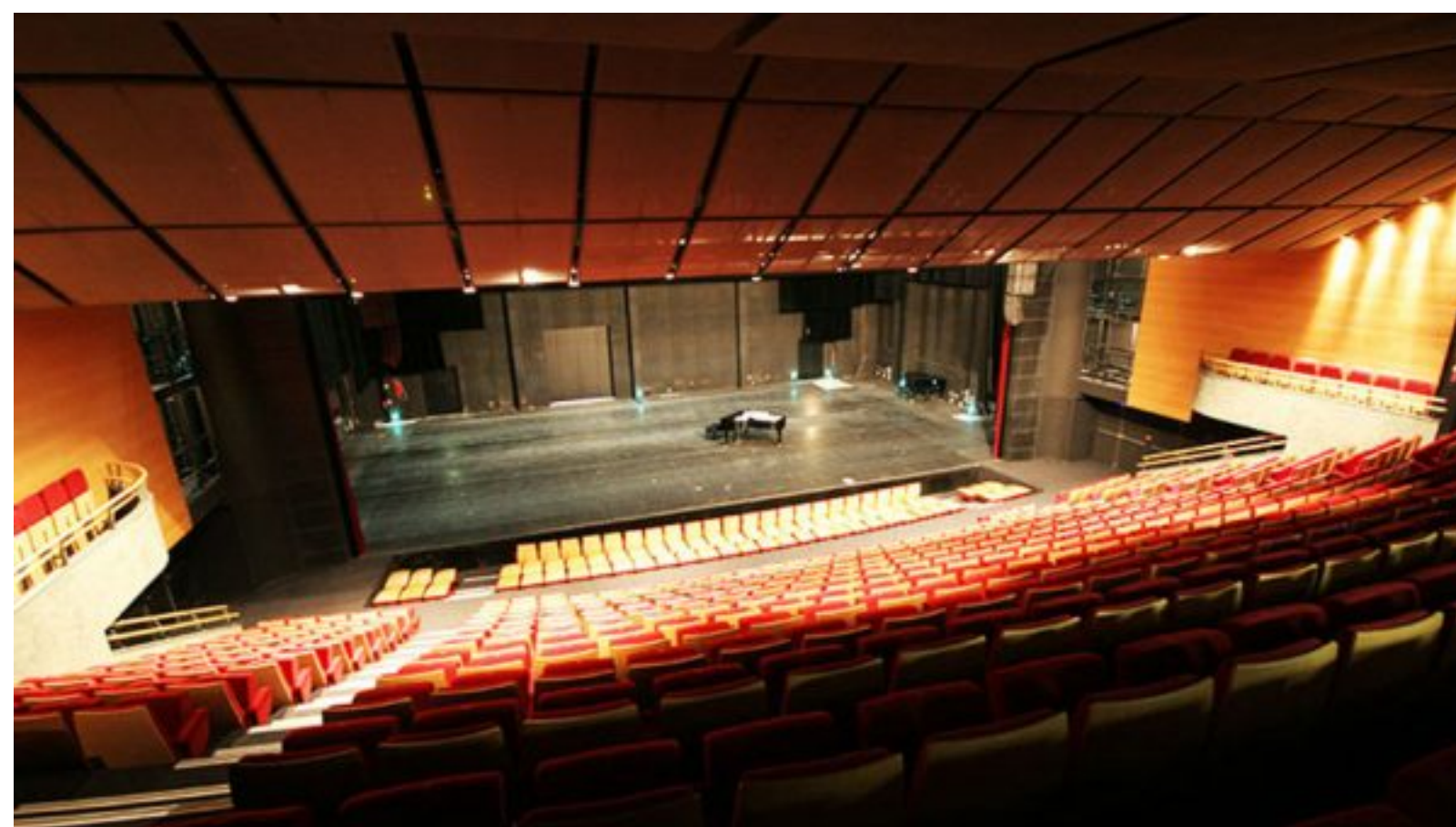


Musica: Fausto Romitelli

Testo: Kenka Lekovič

Video: Paolo Pachini - Leonardo Romoli

Programmazione: Stefano Bonetti



Organico:

Flauto (anche Flauto Basso, Ottavino Guitar Pitch pipe)

Oboe (anche Corno Inglese, Guitar Pitch pipe)

Clarinetto in Sib (Anche Clarinetto Basso in Sib, Armonica a bocca)

Tromba in Do (anche Armonica a bocca)

Trombone (anche Armonica a bocca)

Chitarra Elettrica

Basso Elettrico

Pianoforte (anche Tastiera - Campionatore)

Soprano (+megafono)

Violino

Viola

Violoncello

Elettronica dal vivo (?)

Suoni su supporto (Spazio a 10 chnls)

Metalsushi

[Kenka Lekovich] (2003)

HELLUCINATION 1 (drowningirl)

1. shining growing melting drowning into an iron bluegrey wave a pillowing wave breaking over her head sudden extreme honeymooners literally drowning in emotions
2. she suddenly fell in a metal-miso hell a loop of seaweed soup pieces of milky broken glass leaves of red copper rust industrial noisy dust
3. she don't care she wan't call Brad for help she would rather give up too soon she will drown and sink in a spoon

SHE'D RATHER SINK IN
HER NAIL ENAMEL
SHE'D RATHER SINK IN HER LONGLASTING
NAIL ENAMEL INOXIDIZABLE STAINLESS EXPRESS

HELLUCINATION 2 (risingirl)

1. Murder by guitar, nickel you are but when I pierce and fix your smile to dive in and dive you rise on and rise infected by noise
2. A brown lust for life, rust you are but when I collapse into your eyes to dive in and dive you rise on and rise corroded by noise
3. Black Iron Prison, chrome you are but when I crash into your bones to dive in and dive you rise on and rise corrupted by noise
4. The basement is done lithium you are but when I hit and shot your soul to dive in and dive you rise on and rise crucified by noise

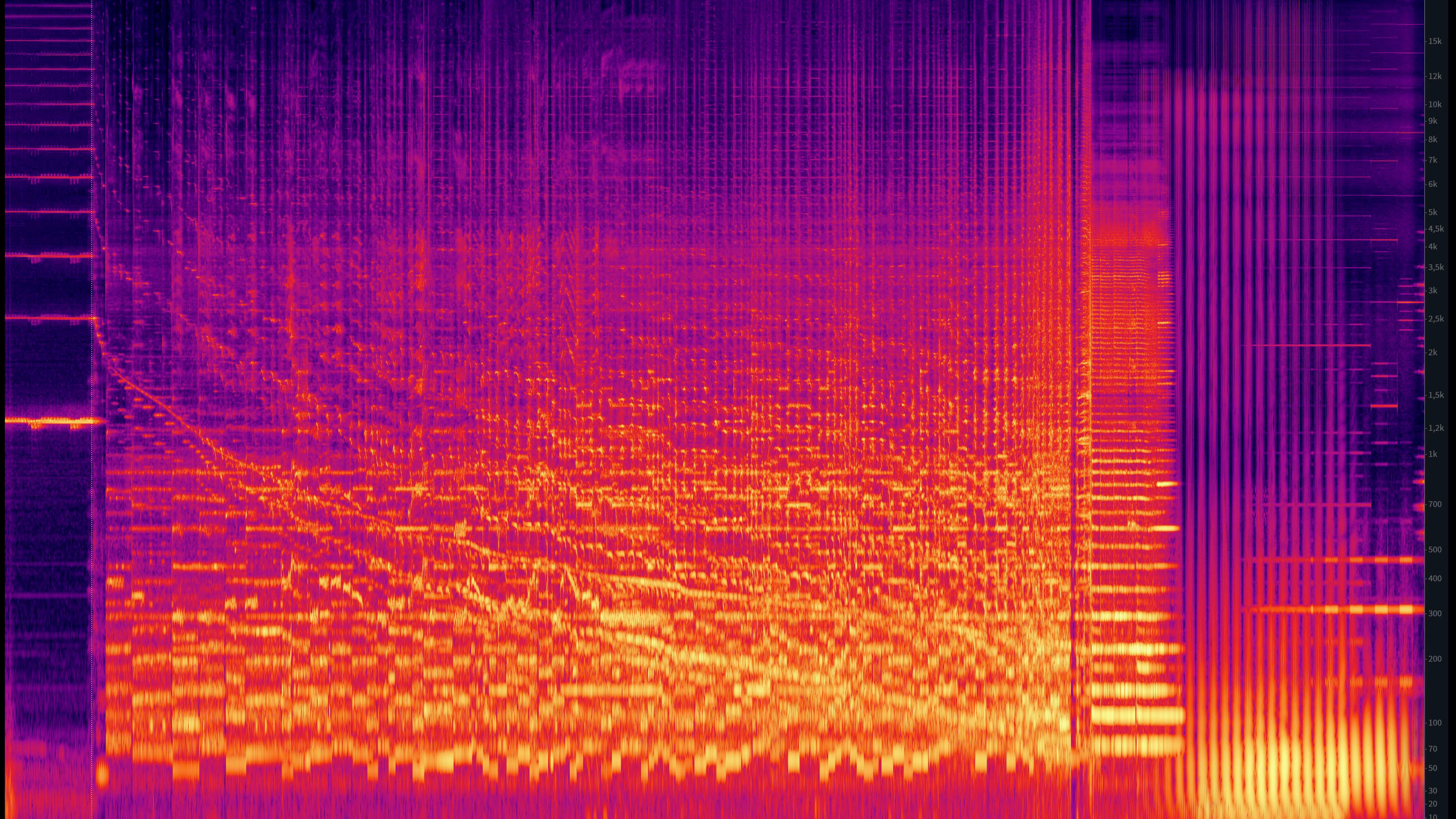
HELLUCINATION 3 (earpiercingbells)

BEDRIDDEN (TO) DUMBFUND NOISEDIN EARPIERCING BELLS
HELLPHONES METAL SHELLS
Steel thrust sucking space
corrupting infecting transfixing collapsing
empoison imprison enchain
incinerate lacerate perforate intoxicate
demolishing squashing crashing
corrode pierce hole bore drown nail rent break cut shoot strike hit
crucify the heartbeat

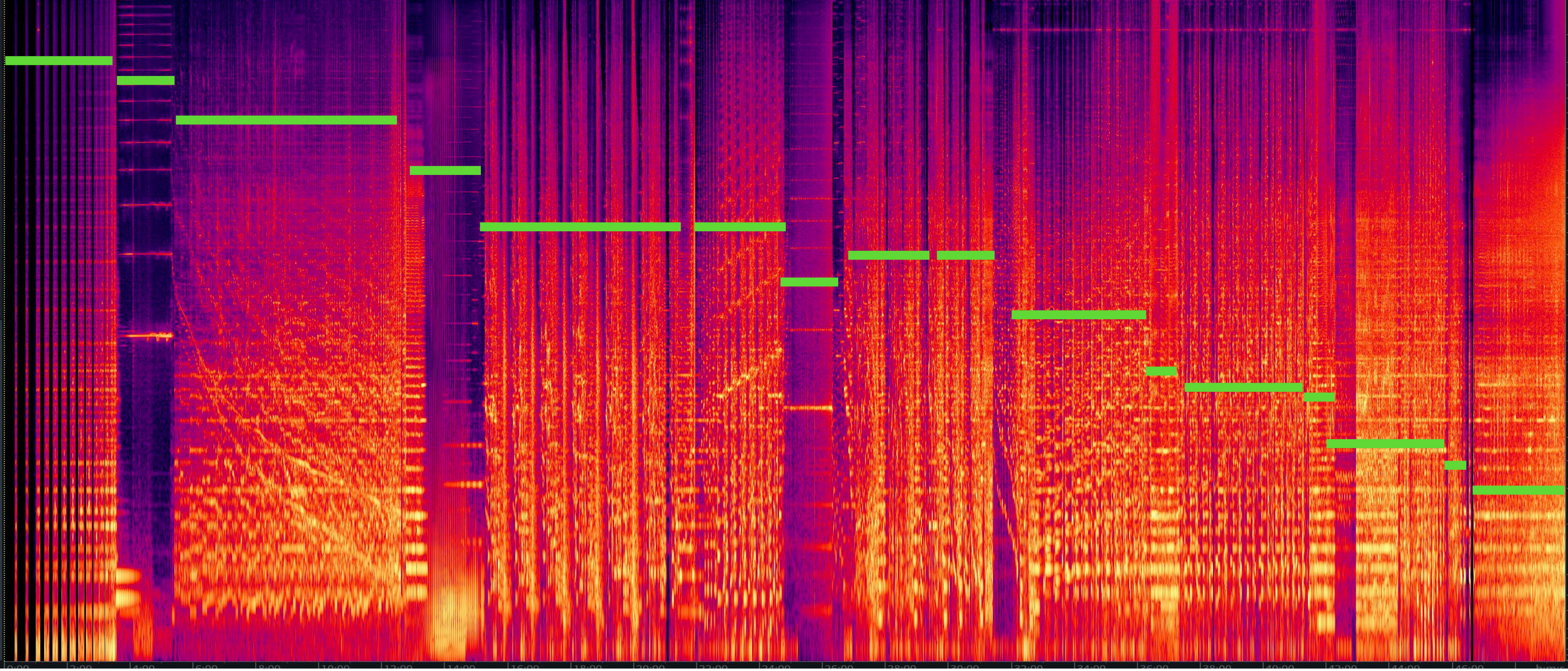


Tony Abruzzo, Run for Tony Abruzzo, Run for Love, D.C. comics, 1962

Roy Lichtenstein, *Drowning Girl*, MoMa – New York, 1963



Intro Drowninggirl I Drowninggirl II Drowninggirl III Adagio Risinggirl Earpiercingbells Cadenza
INT I INT II INT III INT IV Finale

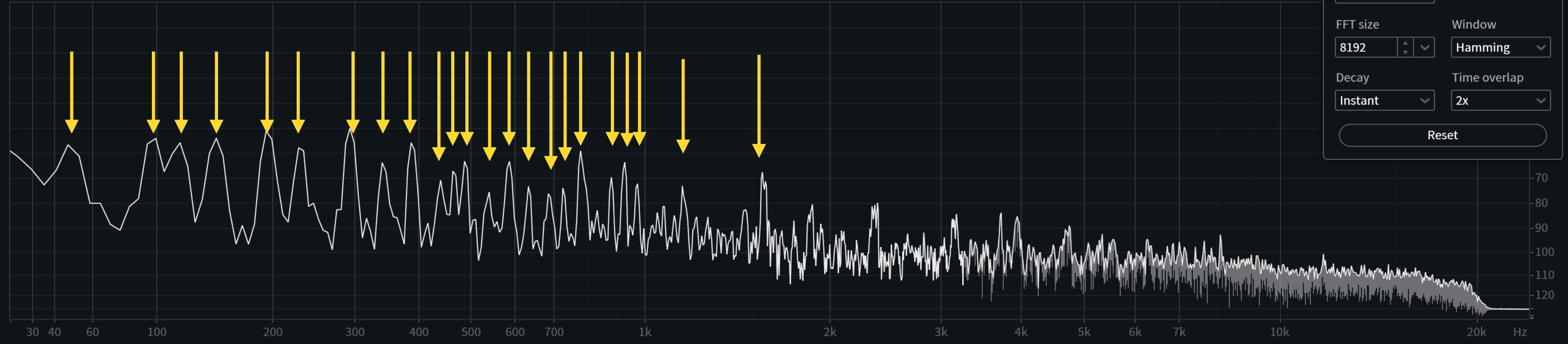


0:00 2:00 4:00 6:00 8:00 10:00 12:00 14:00 16:00

Intermezzi

4 Sample dei Pan Sonic

Current Position
00:00:02.200



Channel Mode
Max

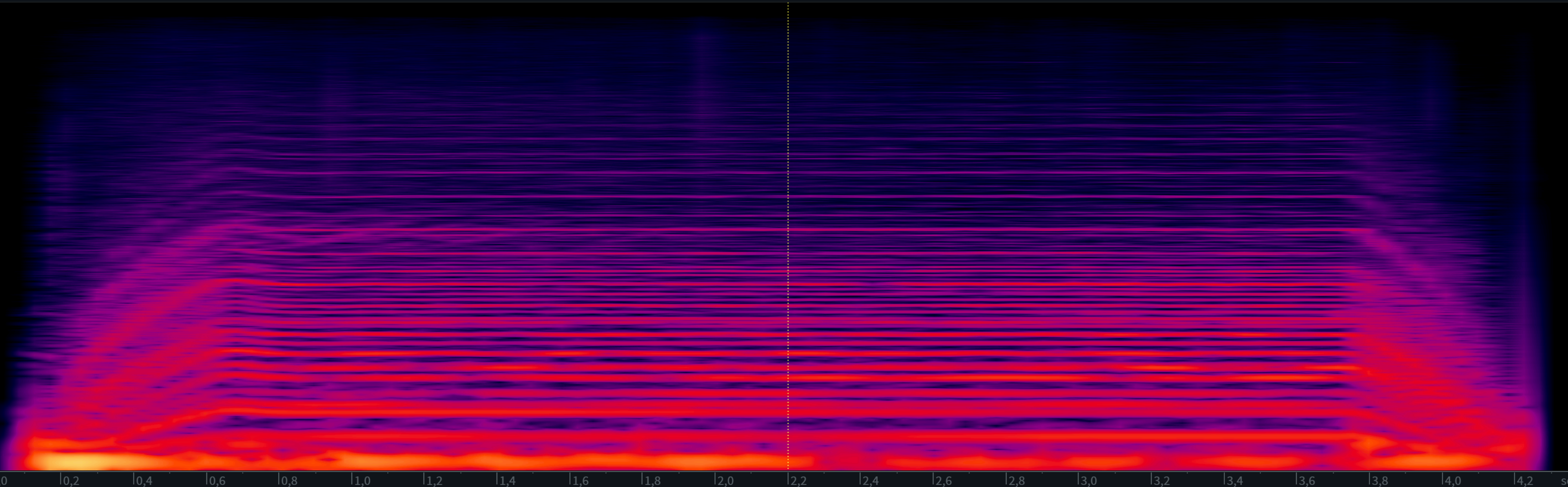
FFT size
8192

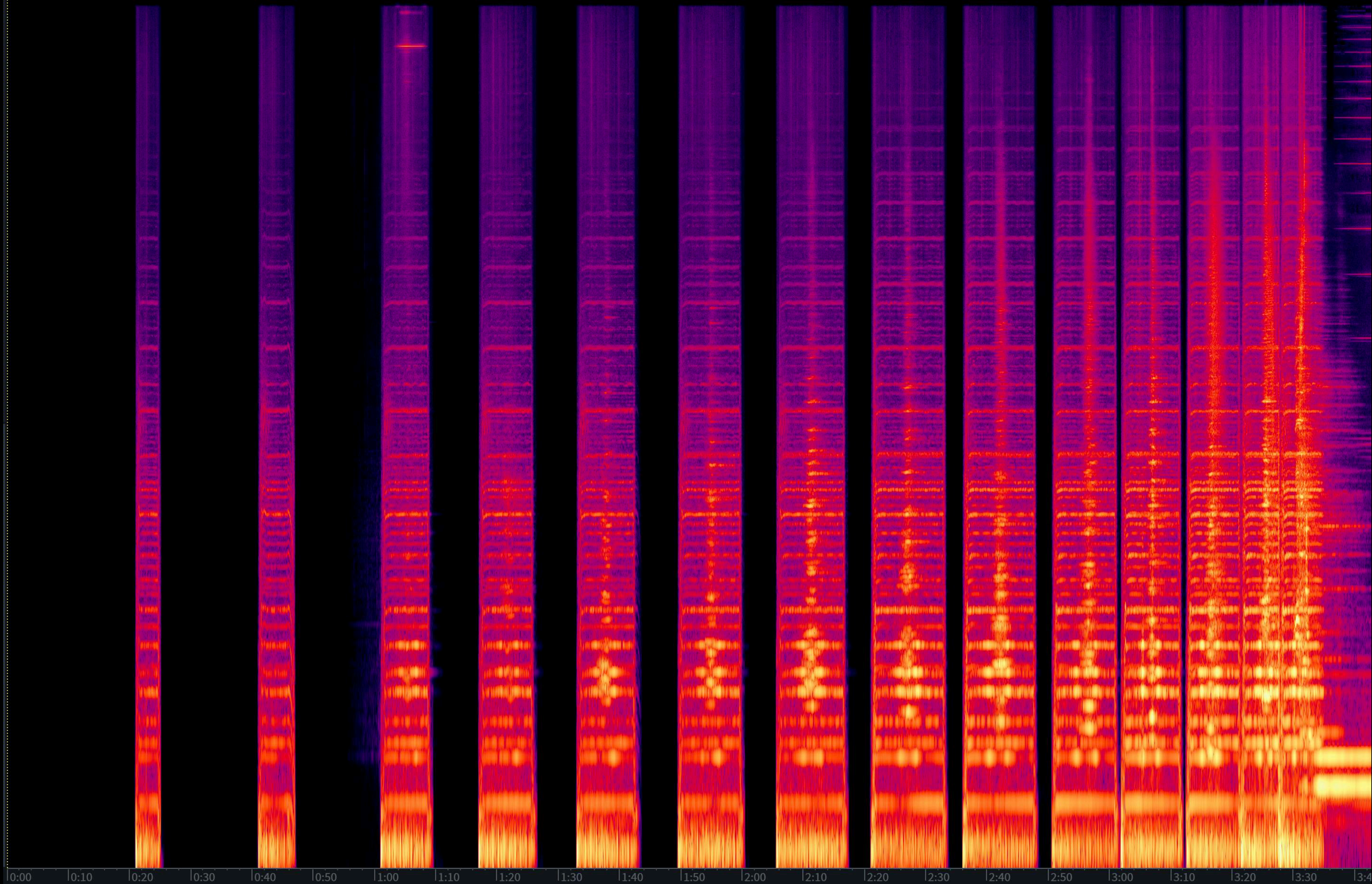
Window
Hamming

Decay
Instant

Time overlap
2x

Reset





- Flauto basso — Corno inglese — Clarinetto
- Tromba — Trombone
- Violino — Viola — Violoncello
- Tastiera

①

②

③

④

⑤

⑥

⑦

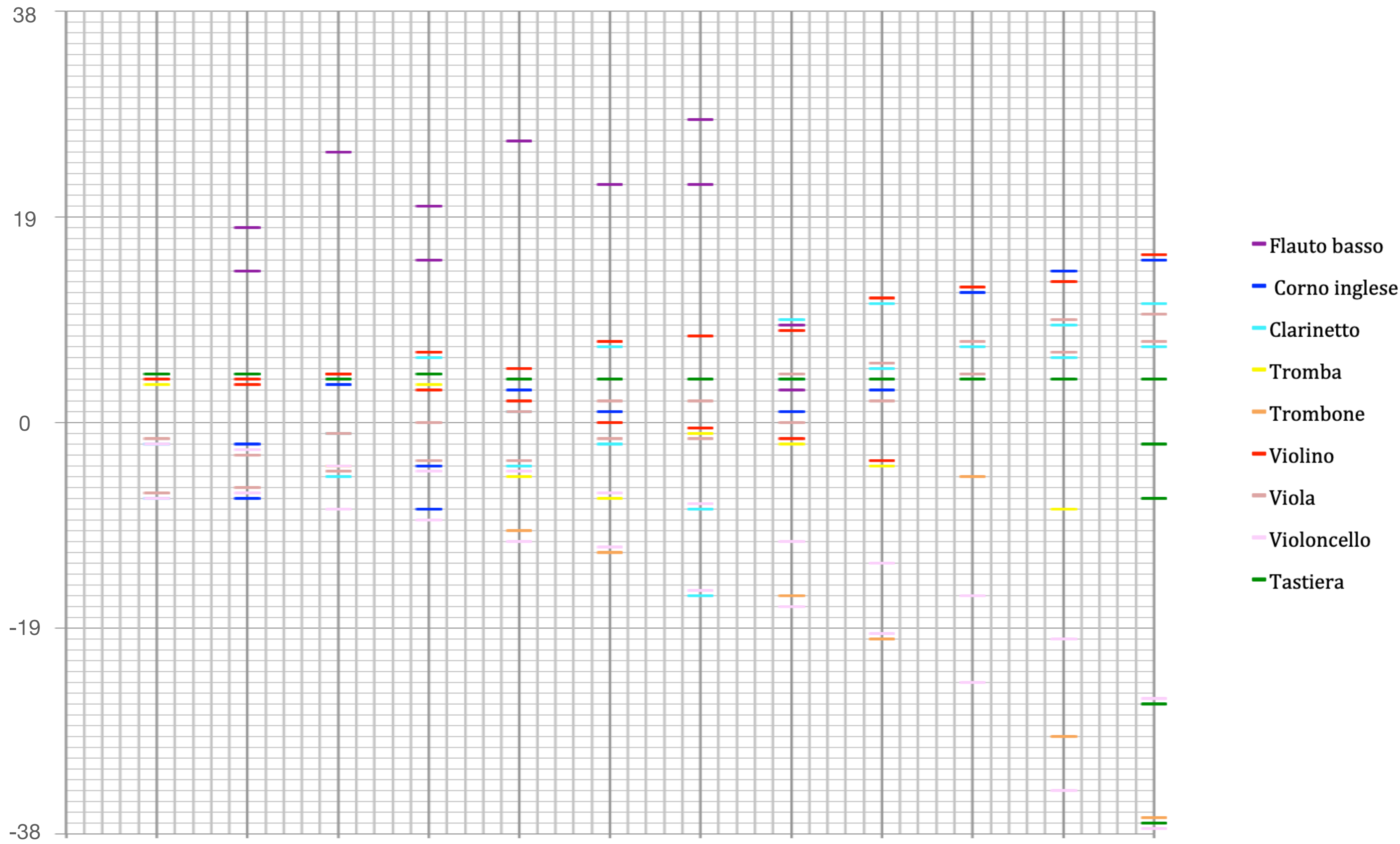
⑧

⑨

⑩

⑪

⑫



Professor Bad Trip (I)

A

C

E

F

D

B

1st "SOUND-FORM"

- A = rhythmic start
- B = c# - e "sustain"
- C = main sound-obj distorted
- D = falling sound-obj
- E = climax
- F = eco-reverberation

Professor Bad Trip (I)

1st "SOUND-FORM" 2nd Loop

A = rhythmic start

B = c# - e "sustain"

C = main sound-obj distorted

D = falling sound-obj

E = climax

F = eco-reverberation

The image shows a handwritten musical score for 'Professor Bad Trip (I)'. The score is written on multiple staves and includes various musical notations such as notes, rests, and dynamic markings. The score is annotated with letters A through F, which correspond to the 'SOUND-FORM' legend provided on the right. The annotations are as follows:

- A** (red dashed box): Encompasses the first two staves, marking the 'rhythmic start'.
- B** (orange dashed box): Encompasses the bottom two staves, marking the 'c# - e "sustain"'.
- C** (pink dashed box): Encompasses the third and fourth staves, marking the 'main sound-obj distorted'.
- D** (cyan dashed box): Encompasses the fifth and sixth staves, marking the 'falling sound-obj'.
- E** (green dashed box): Encompasses the seventh and eighth staves, marking the 'climax'.
- F** (blue dashed box): Encompasses the final two staves, marking the 'eco-reverberation'.

Additional annotations in the score include 'ASP (ESP)', 'sf', 'pp', 'p', 'f', 'cresc', 'dim', 'rit', 'tr', 'arco', 'pizz', 'L.v.', 'Ord.', 'Pont.', 'in eco', and '(in eco)'. The score is written in a clear, legible hand.

Professor Bad Trip (I)

1st "SOUND-FORM" 3rd Loop

- A = rhythmic start
- B = c# - e "sustain"
- C = main sound-obj distorted
- D = falling sound-obj
- E = climax
- F = eco-reverberation

A

Musical notation for Fl. basso and Cl. basso staves, marked with 'A' in red dashed boxes.

Musical notation for Fl. basso and Cl. basso staves, marked with 'E' in green dashed boxes.

Musical notation for Chit. el. staff, marked with 'A' in red dashed boxes.

Musical notation for Chit. el. staff, marked with 'A' in red dashed boxes and 'F' in blue dashed boxes.

Musical notation for Tast. Pf. staff, marked with 'C' in red dashed boxes.

Musical notation for Tast. Pf. staff, marked with 'E' in green dashed boxes.

Musical notation for Perc. staff, marked with 'D' in cyan dashed boxes.

Musical notation for Perc. staff, marked with 'D' in cyan dashed boxes.

Musical notation for Vno staff, marked with 'D' in cyan dashed boxes.

Musical notation for Vno staff, marked with 'D' in cyan dashed boxes.

Musical notation for Vla staff, marked with 'E' in blue dashed boxes.

Musical notation for Vla staff, marked with 'E' in blue dashed boxes.

Musical notation for Vc. staff, marked with 'B' in orange dashed boxes.

Musical notation for Vc. staff, marked with 'B' in orange dashed boxes and 'F' in blue dashed boxes.

Professor Bad Trip (I)

1st "SOUND-FORM" 4th Loop

- A = rhythmic start
- B = c# - e "sustain"
- C = main sound-obj distorted
- D = falling sound-obj
- E = climax
- F = eco-reverberation

The image displays a handwritten musical score for the piece "Professor Bad Trip (I)". The score is written on multiple staves, including a grand staff (treble and bass clefs) and several individual staves. The notation includes notes, rests, and various performance markings such as dynamics (pp, ff), articulation (accents, slurs), and phrasing (frail, (non frust.)).

Key features of the score include:

- Staff 1 (Top):** Features a complex rhythmic pattern with notes and rests. A red dashed box labeled 'A' highlights the beginning. A green dashed box labeled 'E' highlights a peak in the melody.
- Staff 2:** Continues the melodic line with similar rhythmic patterns. A green dashed box labeled 'E' highlights another peak.
- Staff 3:** Shows a more complex texture with multiple voices. A red dashed box labeled 'C' highlights a section of distorted sound objects. A green dashed box labeled 'E' highlights a climax.
- Staff 4:** Features a section with notes and rests, possibly representing a different sound object. A red dashed box labeled 'C' highlights this section.
- Staff 5:** Shows a section with notes and rests, possibly representing a falling sound object. A red dashed box labeled 'D' highlights this section.
- Staff 6:** Features a section with notes and rests, possibly representing a rhythmic start. A red dashed box labeled 'A' highlights this section.
- Staff 7:** Shows a section with notes and rests, possibly representing a sustain. A red dashed box labeled 'B' highlights this section.
- Staff 8 (Bottom):** Features a section with notes and rests, possibly representing a rhythmic start. A red dashed box labeled 'A' highlights this section.

The score is annotated with various performance markings, including dynamics (pp, ff), articulation (accents, slurs), and phrasing (frail, (non frust.)). The annotations A-F are color-coded: A (red), B (orange), C (pink), D (cyan), E (green), and F (orange).

Professor Bad Trip (I)

1st "SOUND-FORM" 7th Loop

- A = rhythmic start
- B = c# - e "sustain"
- C = main sound-obj distorted
- D = falling sound-obj
- E = climax
- F = eco-reverberation

The image shows a handwritten musical score for a piece titled "Professor Bad Trip (I)". The score is written on multiple staves, likely for a synthesizer or electronic instrument. The notation includes various notes, rests, and dynamic markings such as "p" (piano) and "f" (forte). The score is annotated with several colored dashed boxes and arrows, labeled with letters A through F. A large orange dashed circle encompasses the entire score. The annotations are as follows:

- A**: A red dashed box at the top left, with an arrow pointing to the start of the first staff.
- B**: An orange dashed box at the bottom, with an arrow pointing to a specific note.
- C**: A pink dashed box in the middle, with an arrow pointing to a distorted sound object.
- D**: A cyan dashed box in the lower middle, with an arrow pointing to a falling sound object.
- E**: A green dashed box at the top right, with an arrow pointing to a climax.
- F**: A blue dashed box at the bottom right, with an arrow pointing to an eco-reverberation.

Professor Bad Trip (I)

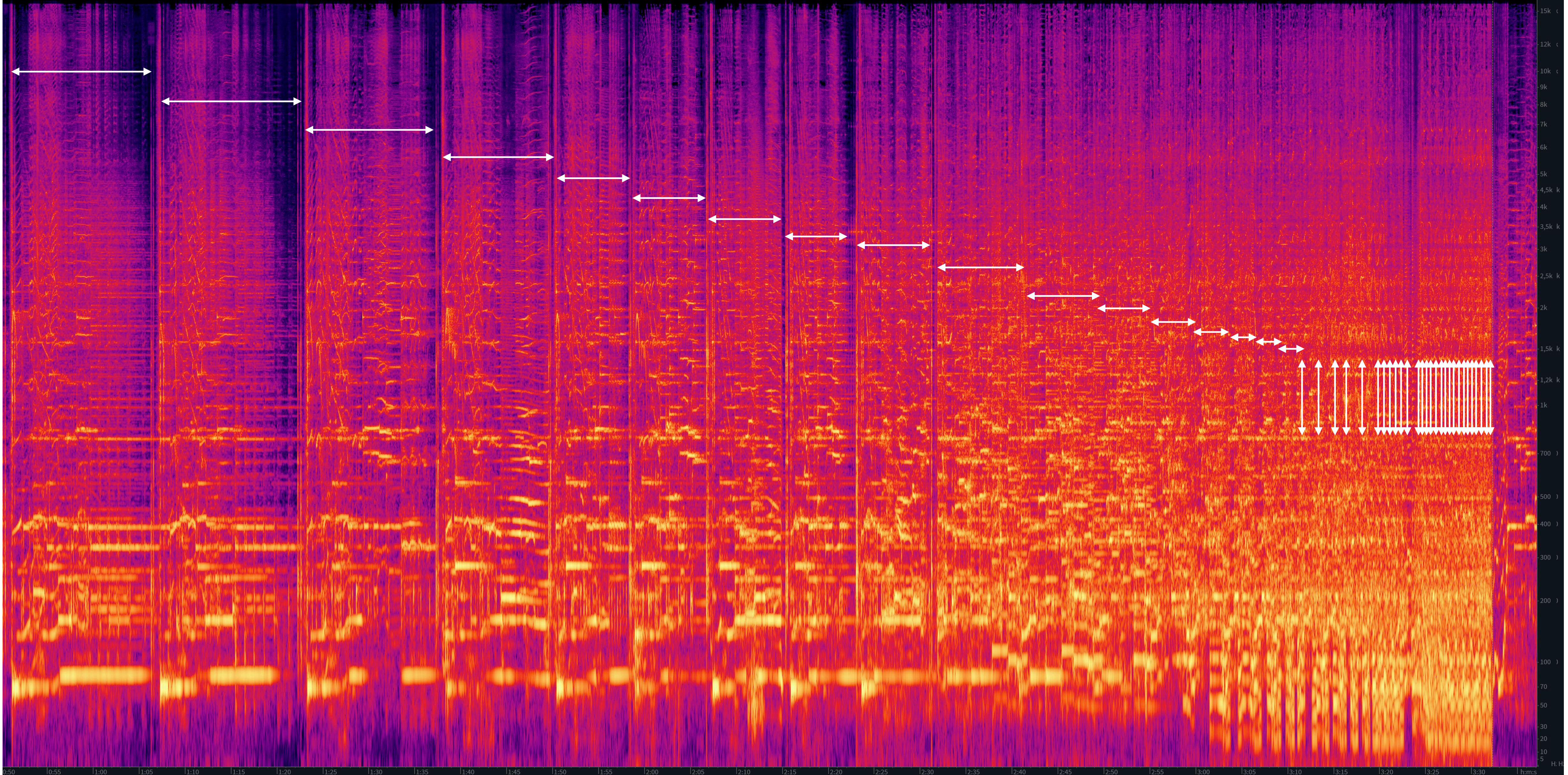
12^{nt} "SOUND-FORM"

- A = rhythmic start
- B = c# - e "sustain"
- C = main sound-obj distorted
- D = falling sound-obj
- E = climax
- F = eco-reverberation

Handwritten musical score for strings and woodwinds. The score includes parts for Fl. bass, Cl. basso, Chit. el., Vib., and Vno. The tempo is marked as quarter note = 72. The score is annotated with letters A through F in various colors (red, green, orange, cyan) and dashed lines, indicating specific sound-forms. Annotations include 'sf subito', 'f violento', and 'sostenuto'.

Handwritten musical score for woodwinds and percussion. The score includes parts for Fl. bass, Cl. basso, Chit. el., Perc., Vno, Vla, and Vc. The score is annotated with letters A through F in various colors (green, orange, cyan) and dashed lines, indicating specific sound-forms. Annotations include 'sf subito', 'f violento', and 'sostenuto'.

Professor Bad Trip (I)



An Index of Metals

- A = ascending "phrase" - proposal (x2 v)
- B = descendant - answer
- C = subsound form asc-desc+Coda
- D = rhythmic closure

"SOUND-FORM" RISINGIRL - EARPIERCINGBELLS pg.140 bar no. 688

♩ = 60

1 *p* *gliss.* *pp* *sf*
Mur der by gui tar Ni chel you are

2 *p* *gliss.* *pp* *sf*
but when i pierce and fix your smile to dive in and dive

3 *p* *gliss.* *pp* *sf*
you rise on and rise in fec ted by noyse

4 *p* *gliss.* *pp* *sf*
Brown lust for life rust you are

5 *p* *gliss.* *pp* *sf*
when I coll apse in to your eyes to dive in and dive

6 *f* *gliss.*
to dive in and dive you rise on and rise cor rod ed by noise

7 *p* *f* *f* *pp* *sf*
Black i ron pri son chro me you are when I crash in to your bones

8 *pp* *gliss.* *pp* *sf*
to dive in and rise on and rise cor rup ted by noyse

9 *f* *gliss.* *pp*
the bas e ment is do ne li thium you

10 *pp* *p* *f* *sf*
when i hit and shot yoursoul to di ve and rise on and rise cru ci fi ed by noyse